

# RESUME

## PERSONAL INFORMATION:

Name *Ivo Nies*  
Location *Arnhem, The Netherlands*  
Date of Birth *March 19th, 1984*  
Nationality *Dutch*  
Portfolio Site *EVILART.BIZ*  
Email *EVIL@EVILART.BIZ*

## KEY EXPERIENCE:

Software *Photoshop, 3D Studio Max, Mudbox, Zbrush*  
Art *Drawing, Digital Painting*

## BASIC EXPERIENCE:

Software *Corel Painter*

## LANGUAGE:

Dutch (*native*), English, German (*basic*)

## WORK EXPERIENCE:

### **November 7th, 2007 - Present**

2D/Concept artist at Engine Software

*Worked on a wide range of Nintendo DS(i)/Ware and Nintendo Wii/Ware Titles  
Was responsible for Concept Art, Style Definition, UI design and various illustration tasks.*

## SHIPPED TITLES:

### **Nintendo DS(i)/ware**

*Tropix (NDS), Think Kids (NDS), Just SING!(NDS), Princess in love (NDS), Aliens in the Attic (NDS), Just SING! christmas (DSi Ware), Mega Mindy(NDS), Cats and dogs (NDS), HOP (NDS), Just SING! Anthems (DSi Ware), Just SING! 2 (NDS), Lost Identities(NDS)*

### **Nintendo Wii/ware**

*Bang! (Wii), Het Studio 100 Speel Eiland (Wii)*

## **EDUCATION:**

**2003**

Conceptart.org Workshop in Amsterdam

**2005**

Conceptart.org Workshop in Prague

**2001 - 2006**

De Eindhovense School

MBO, Multimedia & Multimedia Animation)

**1997 - 2001**

Dr. Kuypers

VMBO, Graphics Technology